



TAMPA BAY APA – LOCAL BY-LAWS  
OFFICE/STAFF HOURS: MONDAY - FRIDAY 1:00 - 8:00 p.m.  
SATURDAY & SUNDAY FOR LADIES, DBLS OR MASTERS LEAGUE ONLY  
MONDAY – FRIDAY (8:00PM - AFTER HOURS) – Call your division representative  
Main Office - 813-977-1499 - e-mail -TAMPABAY@APALEAGUES.COM Website –  
tampabay.apaleagues.com  
League Operator - Jeanette Lee/Jason & Misty Dusel

Masters Division - Tampa Bay APA Play will follow U.S. Amateur rules and format.

All other rules, policies and procedures included in the APA manual apply to Masters Divisions, except as noted below. (League procedures will be followed as in Tampa Bay APA By-Laws. Can be downloaded on [tampabay.apaleagues.com](http://tampabay.apaleagues.com))

Monthly Fee is \$30/Team – Teams play two matches, twice per month (TEAMS WILL PLAY THE SECOND AND FOURTH SUNDAY OF THE MONTH. If you need to make up, see main Local By-Laws.

- a. There will be **no Skill Level Limit**.
- b. A **maximum** of 4 players will be permitted on a roster; 3 of the 4 team members will participate in each team match.
- c. Each individual match will be a **race to 7** and will include 8 games of 9-Ball and 5 games of 8-Ball. Players will earn 1 point for each game won. A team can earn a maximum of 21 points per night.
- d. **Captains flip and the winner has the choice to put up first.** The winner of the lag then will have choice of game (8-Ball or 9-Ball) or the break. Once the format has been chosen, the entire set of that format must be completed before moving to the next format.
- e. **Masters 9-Ball** – The player has won the game when he has legally pocketed the 9-Ball without scratching.
- f. **Push Out** – The push out is allowed after the break during games of 9-Ball.
- g. **Coaching is not allowed.**
- h. **Jump Cues** – The use of jump cues is allowed in Masters Division play. Be aware that even though Masters' rules allow for the use of jump cues, Local League Bylaws or Host Location "house rules" may choose to limit or strictly prohibit their use.
- i. **Byes** – 15 points are awarded to a team receiving.
- j. **Forfeits** – An individual player match is worth 5 points. (15 for full team forfeits)
- k. Players should not take more than 30 seconds to shoot. Revised June 1, 2015
- l. If the cue ball is heading toward a pocket and either player puts their hand in the pocket to stop it in case it scratches, it's a foul, regardless if the cue ball falls or not. This will result in ball in hand for opponent.
- m. If object balls are accidentally disturbed at any time, balls are to be replaced as closed to the original positions as possible. If this cannot be accomplished and agreed upon by both players, then the game will be replayed.
- n. In order to be eligible to play in the masters division, all players must be active on a standard 8 ball or 9 ball roster.



o. **Playoffs** – Playoffs and championship matches will now be scored as they are during league night. Points vs. Match wins. (However, in Las Vegas , at the World Pool Championship, matches will be scored by Match wins) l. If you realize after the fact that an extra game of 8 or 9-Ball has accidentally been played- then that game is scratched and you move on to the other game.

p. Players must have played a minimum of six (6) matches with their team during the session, in order to be eligible to play in playoffs/championships, and have a minimum of 10 total 8-ball or 9-ball in the past two years by June 20. Rosters are locked with six (6) weeks remaining in the session. Only players who appear on the roster the final six weeks, with the required number of matches played, will be allowed to play. In addition, to meet the National rules for qualified Masters teams; all players must play a minimum of 4 matches during the spring session (Spring Session begins January 1) in order to play in Cities and Las Vegas. In addition, all players must be on a roster in the summer session on an 8-Ball or 9-Ball division.

q. Teams are only allowed 1 month forfeit (= two matches) in order to play in playoffs. Make up matches must be played and turned three weeks before final 2 months (four matches) Weekly fees are still due by both teams.

s. Top 75% of teams go to playoffs, including a Wild Card. In other words, a division that has 8 teams will have the top five teams and a Wild Card advance. This is approximate and will be determined once we know how many teams we have/session.

Revised June 1, 2015 in the third individual match by the 2hour, 15 minute mark 1 hr and 10 if dual) or all subsequent matches may become a race to one (1). This will be at the Tournament Director's discretion.